

**MINUTES
REGULAR MEETING
AZLE MUNICIPAL DEVELOPMENT DISTRICT
December 13, 2016**

STATE OF TEXAS §
COUNTY OF TARRANT §
CITY OF AZLE §

The Azle Municipal Development District of the City of Azle, Texas convened in Regular Session at 6:30 p.m. in the Council Chambers of City Hall, 613 Southeast Parkway, Azle, Texas, on the 13th day of December 2016 with the following members present:

Ray Ivey	President – Place 4
Kevin Ingle	Vice President - Place 6
Councilman Paul Crabtree	Director – Place 1
Councilman David McClure	Director - Place 2
Jack Stevens	Director - Place 5
Justin Berg	Director – Place 7
Tom Muir	Executive Director/City Manager

Constituting a quorum. Secretary Joe McCormick was excused from tonight’s meeting. Staff present was:

Karen Dickson	Economic Development Director
Yael Forgey	City Secretary - Scribe

The following items were considered in accordance with the official agenda posted on the 9th day of December 2016.

REGULAR SESSION:
CALL TO ORDER

6:30 p.m.

President Ray Ivey called the session to order at 6:30 p.m.

PRESENTATION

1. Monthly Report on Economic Development

EDD Dickson reported:

- since October’s meeting, we’ve had 395 more visitors view the website (203 new users, 192 returning users); total of 1,146 page views. Data is from Google analytics and have doubts on the validity of the data.
- posted articles on the Hotel Feasibility Study and on Civitas assisted living complex coming to Azle on LinkedIn & on City’s economic development website, *azleabsolutely.com*
- in November, the City started advertising on *SiteSelection.com* website
- the City’s first Façade Improvement Grant recipient, Flying Wrench Garage, located at 101 SE Pkwy, has submitted their receipts in the amount of \$7,000 and have been reimbursed. The grant covered building painting and repair, signage and lighting. The Garage will operate as a light automotive repair/inspection station. Received another grant application, however the request was denied as the applicant didn’t meet the criteria.
- the Reata West Apartments (across Azle High School) are getting ready to submit the application for their building permit.
- update on the Legacy Oaks Assisted Living project (Civitas). At October’s meeting, the Board approved executing a Performance Agreement for the project. This was presented to Council for their consideration; however, they took no action due to some issues that needed to be addressed. MDD authorized funds based on a certain set of criteria and some of these are not being met; i.e. the person who submitted the form was the contractor on behalf of Civitas, not Civitas; the amount of jobs to be created was considerably less than the 150 stated. Civitas is moving forward with the project; they have submitted a press release on the new facility in Azle, they are working on design plans, have submitted a revised application (only changing jobs created), and are wanting to meet with City to discuss details of the Performance Agreement. Staff needs to go back to Council with correct information so they can make a well informed decision.
- City has closed on 14 acres on Main Street for the new City Hall/Police Station; and Council approved an architect, GSBS, for the design of the facility

**MINUTES
REGULAR MEETING
AZLE MUNICIPAL DEVELOPMENT DISTRICT
December 13, 2016**

ACTION ITEMS

- 2. Consider approving the Minutes of the October 11, 2016 Azle MDD regular meeting.**

Vice President Kevin Ingle moved to approve the Minutes as discussed, with second by Director Jack Stevens. The motion was unanimously approved.

DISCUSSION ITEMS

- 3. Discussion regarding Azle Municipal Development District plans/procedures/policies**

Board discussed ideas on how to increase the Board and Staff's efforts to publicize/educate businesses on the Façade Grant and how to increase the involvement of the Board in selling Azle.

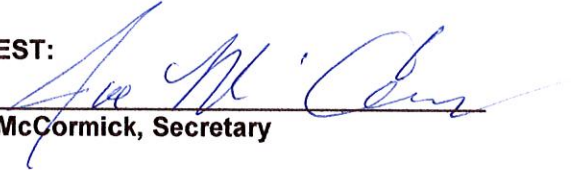
ADJOURNMENT

President Ray Ivey adjourned the meeting at 7:46 p.m.

PRESENTED AND APPROVED this the 14th day of February, 2017.

APPROVED:

ATTEST:



Joe McCormick, Secretary



Ray Ivey, President